GUIDELINES FOR JUDGING STUDENT PROJECTS

The Children's Museum Annual Science & Technology Fair 311 Main Street, Utica, NY 13501 www.museum4kids.net

Students Name				
Project Title				
Type of Project (pleas	se circle one)			
Research	Making Models	Invention	Experiment	
Directions: Circle the n	number that most accurately d	escribes each category	(1 is the lowest/5 is the	e highest)
JUDGING CATEGO	RY:			
1. Originality a. The project den	nonstrated an original approac	ch to the problem or top	pic.	
1	2	3	4	5
b. The project	appears to be primarily the w	ork of the student.		
1	2	3	4	5
2. Exhibit a. Display is v	isually attractive (neat, well-c	organized, words spelle	d correctly).	
1	2	3	4	5
b. The inform	ation presented is accurate.			
1	2	3	4	5
3. Knowledge of T a. The student	opic demonstrates a good understa	anding of the topic.		
1	2	3	4	5
b. The student	t is able to defend his/her resu	lts and conclusions.		
1	2	3	4	5
4. Overall Rating	of Project			
1	2	3	4	5

TOTAL POINTS

Discussion Starters for Oral Evaluation: (when evaluating each project, you may want to begin your interview with one or more of the following questions)

- * What did you learn from doing your project? * How did you choose this project?
- * What books or source did you use to obtain information about your project?
- * Did your results or conclusion surprise you? Why or why not?